

Surgeon experience of mixed reality headset technology during the COVID-19 pandemic: a multicenter international case series in orthopedic surgery

INTRODUCTION

There is interest in using reality technologies within the medical sphere and specific focus within orthopedic surgery.¹

Mixed reality (MR) is a type of reality technology that allows for a digital image to be both superimposed and controlled by the user on top of their normal visual field. Using MR headsets, surgeons can access computer-based solutions in real time; manipulate three-dimensional (3D) holograms of patient anatomy, surgical planning, or implant systems; and remotely interact with colleagues. All these functions are achieved without compromising sterility and have been demonstrated successfully.²⁻⁵

Despite these successes, there has been no significant investigation into its impact on surgeon experience. Evaluating the surgeon experience of MR will be of importance in understanding how it can best be deployed and further optimized for the benefit of patients.

We report on surgeon experience following an international case series of orthopedic surgeries performed using MR headset technology during the COVID-19 pandemic.

METHODS

A consecutive case series of 13 orthopedic surgeries were performed between January and February 2021 during the COVID-19 pandemic. These were performed by different surgical teams across 13 different countries: Belgium, Brazil, Bolivia, France, Germany, India, Mexico, Morocco, South Africa, Ukraine, United Arab Emirates, the UK, and the USA. The procedure types performed were predominantly joint replacement surgeries (figure 1E). Surgical teams used the HoloLens MR headset system (Microsoft Corporation, Redmond, Washington, USA). Each team was able to use relevant computer-based solutions, and 3D holograms during the procedure, alongside communicating 'real time' with other surgical teams using a remote assist (RA) function (figure 1A,B). Audio-visual MR footage from each surgery was then edited and then shown to expert panels from multiple international centers over a 24-hour period. Detailed feedback was obtained from the surgical teams involved using an electronic questionnaire.

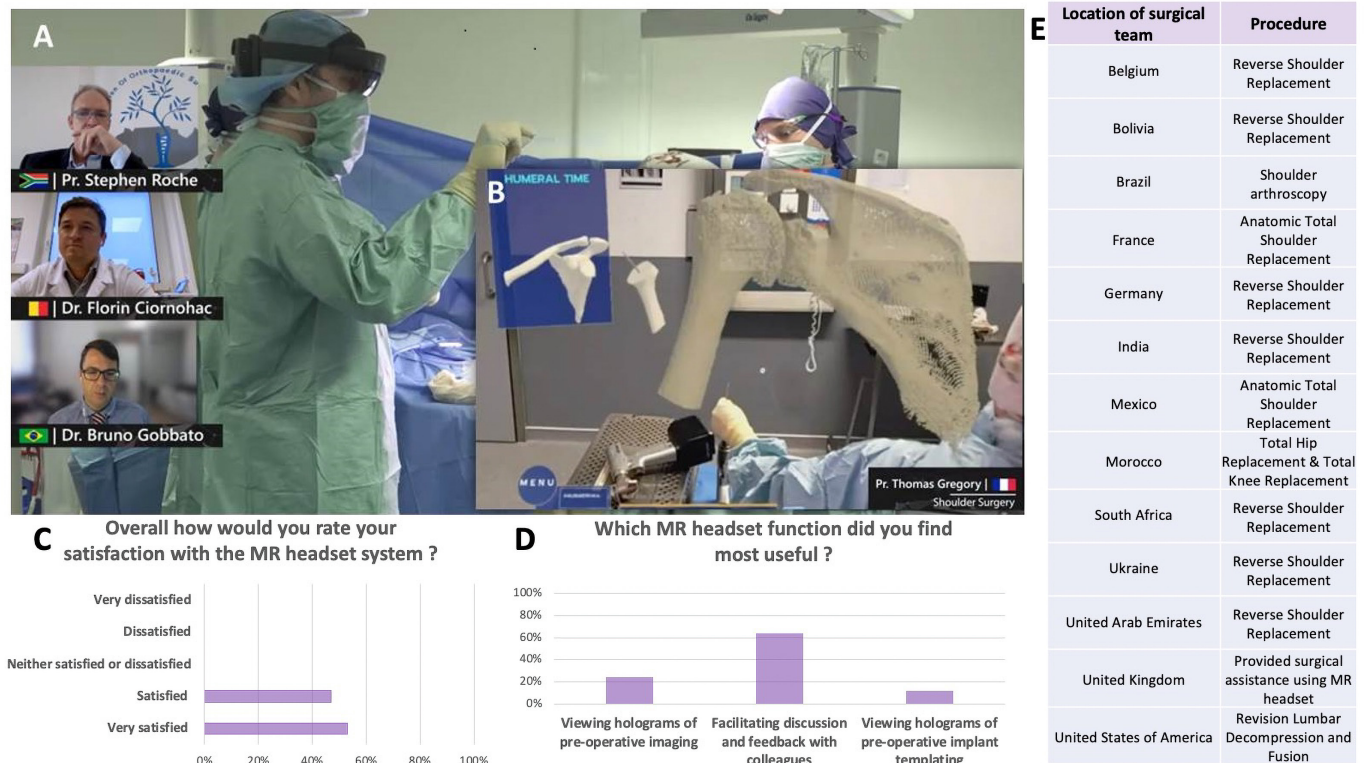


Figure 1 Summary data, information, and images taken from the international mixed reality (MR) surgical case series. (A) The French surgical team based in Paris, performing an anatomic total shoulder replacement using MR headset technology with remote assistance from surgical teams based in Belgium, Brazil, and South Africa. (B) View seen by the operating surgeon showing a holographic representation of scapular anatomy, and relevant surgical planning. (C, D) A snapshot of surgeon electronic questionnaire results. (E) Geographic location of MR surgical team and procedure performed.



RESULTS

Seventeen surgeons from the 13 surgical teams were sent electronic questionnaires. The response rate was 100%. The overall surgeon satisfaction with the MR headset technology platform used was 52.9% (9 out of 17) reporting being very satisfied, and 47.1% satisfied (8 out of 17). Sixteen out of 17 (94.1%) surgeons reported that they would continue to use the MR headset technology in their future clinical practice (figure 1C,D).

Fourteen out of 17 (82.4%) surgeons reported importing preoperative holographic imaging, and 10 out of 17 (58.9%) reported holographic implant templating onto the MR platform for use during the case series. Eleven out of 17 (64.7%) surgeons found the RA functionality had been the most useful, followed by viewing of holograms of preoperative imaging (23.5%) and implant templating (11.8%). All surgeons reported that they would find the RA function a useful feature in the future.

DISCUSSION

This is, to our knowledge, the first published data in the literature on surgeon experience of MR technology. Our study used an innovative methodology designed to both demonstrate and evaluate the main functionalities of MR across an international cohort of surgeons. This was done during the global COVID-19 pandemic further adding to its novelty and relevance.

The overall surgeon satisfaction with the MR platform used was high, and nearly all stated that they would use the technology during their future clinical practice. Satisfaction rates within our cohort were equal to or higher than for other reality technologies.⁶

Focus and interest with MR technology to date has been the ability for 3D holographic viewing and manipulation. However, our results suggest it was the RA functionality and resulting enhancement to intraoperative communication with colleagues that surgeons found most useful. RA using MR technology should therefore be a point of focus for further research and development.

Thomas Gregory,¹ Jules Gregory,² Charles Dacheux,¹ Simon Alexander Hurst^{1,3}

¹Universite Sorbonne Paris Nord - Campus de Bobigny, Paris, Île-de-France, France

²Beaujon Hospital Department of Medical Imaging, Clichy, Île-de-France, France

³Department of Trauma & Orthopaedic Surgery, St Mary's Hospital Campus, Imperial College, London, UK

Correspondence to Dr Simon Alexander Hurst; simon.hurst@nhs.net

Twitter Simon Alexander Hurst @simonhurst16

Acknowledgements The Microsoft 24 Hour Surgery Hololens Group; Jean Florin Ciornhac, CHC Montlégia, Belgium; Amara Gantier Bazan, Foianini Clinic, Bolivia; Bruno Gobbato, Jaragua Hospital, Brasil; Bhies Karkazan, Avicenne Hospital,

France; Stefan Greiner, Sporthopaedicum, Germany; Ashish Babhulkar, Deenanath Mangeshkar Hospital, India; Michel Ruiz, Angeles Metropolitan Hospital, Mexico; Abderrahim Rafaoui & Belkacem Chagar, CHU Ibn Rochd, Morocco; Stephen Roche, Grootte Schuur Hospital, South Africa; Oleksandr Strafun, National Academy of Medical Sciences, Ukraine; Jaber Alkhyeli, Burjeel Medical City, UAE; Roger Emery & Peter Reilly, Imperial College, UK; John Sledge, Lafayette Surgical Specialty Hospital, USA; John Erickson, Atlantic Medical Group, USA; Jeffery C. Wang, University of Southern California Keck Medical School, USA; Jon JP Warner, Harvard Medical School, USA.

Funding This study was funded by Association Moveo

Competing interests None declared.

Patient consent for publication Not applicable.

Ethics approval Ethical approval for this study was obtained from CLEP Decision No: AAA-2018-08006. Local Ethics Committee for the Cochin Hospital Publications located at Site COCHIN, 27, rue du Faubourg Saint-Jacques, 75679 Paris Cedex 14 (email: Clep@gmail.com). Participants gave informed consent to participate in the study before taking part.

Provenance and peer review Not commissioned; internally peer reviewed.

Open access This is an open access article distributed in accordance with the Creative Commons Attribution Non Commercial (CC BY-NC 4.0) license, which permits others to distribute, remix, adapt, build upon this work non-commercially, and license their derivative works on different terms, provided the original work is properly cited, appropriate credit is given, any changes made indicated, and the use is non-commercial. See: <http://creativecommons.org/licenses/by-nc/4.0/>.

© Author(s) (or their employer(s)) 2022. Re-use permitted under CC BY-NC. No commercial re-use. See rights and permissions. Published by BMJ.

To cite Gregory T, Gregory J, Dacheux C, *et al.* *BMJ Surg Interv Health Technologies* 2022;4:1–2.

Received 19 November 2021

Accepted 10 January 2022

Published Online First 23 May 2022

BMJ Surg Interv Health Technologies 2022;4:1–2.

doi:10.1136/bmjst-2021-000127

ORCID iD

Simon Alexander Hurst <http://orcid.org/0000-0002-3332-7478>

REFERENCES

- Verhey JT, Haglin JM, Verhey EM, *et al.* Virtual, augmented, and mixed reality applications in orthopedic surgery. *Int J Med Robot* 2020;16:e2067.
- Gregory TM, Gregory J, Sledge J, *et al.* Surgery guided by mixed reality: presentation of a proof of concept. *Acta Orthop* 2018;89:480–3.
- Pratt P, Ives M, Lawton G, *et al.* Through the HoloLens™ looking glass: augmented reality for extremity reconstruction surgery using 3D vascular models with perforating vessels. *Eur Radiol Exp* 2018;2:2.
- Lee SC, Fuerst B, Tatenko K, *et al.* Multi-Modal imaging, model-based tracking, and mixed reality visualisation for orthopaedic surgery. *Healthc Technol Lett* 2017;4:168–73.
- Wu X, Liu R, Yu J, *et al.* Mixed reality technology-assisted orthopedics surgery navigation. *Surg Innov* 2018;25:304–5.
- Yoon JW, Chen RE, Kim EJ, *et al.* Augmented reality for the surgeon: systematic review. *Int J Med Robotics Comput Assist Surg* 2018;14:e1914.